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| № | Test plan |
| 1 | **Introduction**  This is a document which provide a plan for testing our project |
| 2 | **Entry and Exit criteria**  *Entry criteria*  High quality of all of the developments and of a source code.  *Exit criteria*  Every test case to be passed |
| 3 | **Objective**  The objective of these testing processes is to show us the errors which are invisible for us and to fix them |
| 4 | **Approach**  Manual testing, Data inputs, Menu options, Game interface, Outputs |
| 5 | **Testing process**  Excel file with description of the test suits filled with different test cases.  Test plan |
| 6 | **Resources**  Excel and GitHub |